cadaVR anatomy

by **MOZAIK** *education*

3D Anatomy Atlas *based on*
REAL CADAVERS
with VR support

- **3-dimensional**
- **Interactive**
- **Multilingual**

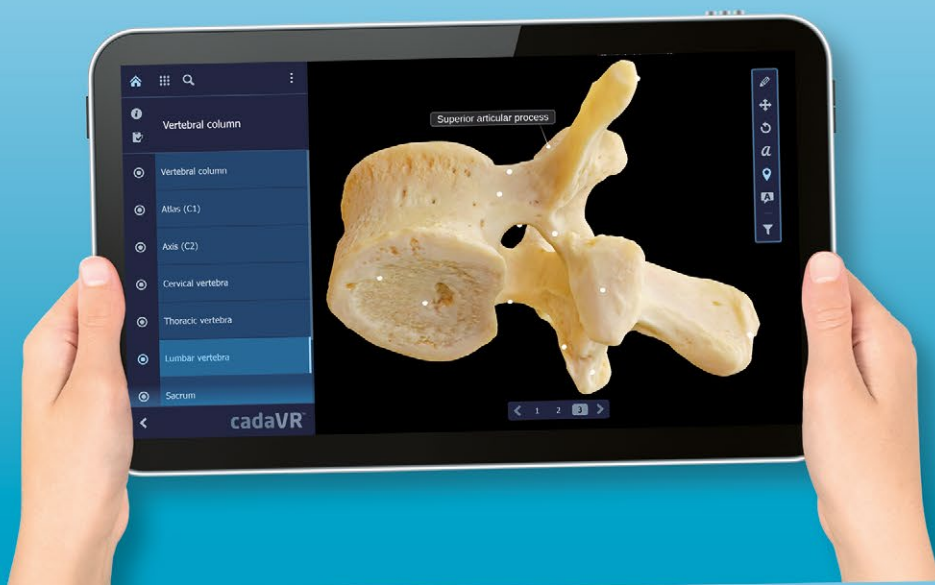**280+** models

1,000+ questions

10,000+ labels

The cadaVR digital anatomy atlas offers medical students and teachers a unique opportunity to study anatomical structures. The atlas contains 3D models digitalised from a collection of **real anatomical specimens found in the dissecting room as well as rare fixed wet and paraffin-embedded specimens.**

The digital atlas supports VR devices and includes more than 280 models, 10,000 labels and 1,000 quiz questions, providing an extensive and efficient educational tool both for medical staff and students in training.

Real cadavers

The spectacular anatomic models offer a realistic view in virtual space and can thus complement the limited number of classes spent in the dissection room.

The models enable students to profoundly understand anatomical structures and provide teachers with a unique opportunity to share their knowledge.
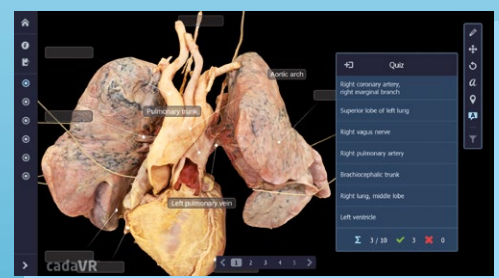
The innovative cadaVR anatomy revolutionises anatomy teaching with its high-quality content, which is not only visually remarkable but also scientifically authentic.

cadaVR anatomy

- Real anatomical specimens from the dissecting room and an anatomy museum
- 3D tomographic CT scans and slices
- Patient education and developmental biology animations
- Professional background provided by experts from the University of Szeged

Available on PCs, mobile devices and VR headsets

In the virtual environment, the highly detailed models, based on real anatomical specimens, come to life. **Connect a supported VR device to your PC** or get the **native app** from the app stores. You can have a fully functional anatomy application on your mobile devices. The cadaVR app supports **Meta Quest** and **Pico** VR devices.

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